

End of Reacting game evaluation

1. What did you think of your character?
2. What kind of research did you do for the game? How much research did you do?
(Please be honest.)
3. How much did the game encourage you to use the skills we discussed earlier in the semester about grammar, rhetoric, and logic? Did you find those useful?
4. What went well in the game?
5. What did not go well in the game?

6. Who do you think should win the game? Why?

7. What could you have done better?

8. What would you change about the game in order to improve it?

9. Did you make use of the preceptors? Did you find them helpful? What could they have done better (or do better next time)?

10. What could the instructor have done better (or do better next time)?